

VR Escape-the-Room Adventure Game *Last Labyrinth* Released Worldwide along with a Launch Trailer

November 13, Tokyo – AMATA K.K. (part of the LL Project committee alongside VAP, Inc.) has released its VR escape-the-room adventure game, *Last Labyrinth*, worldwide on multiple platforms today. A new launch trailer to accompany the release has also been revealed.

Last Labyrinth Released Worldwide on Multiple Platforms in 12 Languages



After around 3 years since the original announcement of Last Labyrinth in 2016, players worldwide can now download and play the game on multiple platforms.

The Last Labyrinth development team released the following message to their supporters:

“It is because of the support of everyone who aided in the production of Last Labyrinth, as well as our Kickstarter backers, that we are able to release this game today. We are sincerely grateful to all of you and thank you from the bottom of our hearts.

Last Labyrinth marks our first self-published title, as well as our first VR title, and we hope many players will enjoy experiencing the mysterious world of Last Labyrinth for years to come. We are greatly looking forward to reading players’ thoughts on our game on the various SNS platforms.”

Distributing Stores

【PlayStation™Store】

Supported HMD: PlayStation®VR

<http://play.st/2Qmzq6d>

【Steam®】

Supported HMD: Oculus Rift, Oculus Rift S, HTC Vive, HTC Vive Pro, HTC Vive Cosmos, VALVE INDEX, Windows Mixed Reality Headset

https://store.steampowered.com/app/979400/Last_Labyrinth/

【Oculus Store】

Supported HMD :Oculus Rift/S

<https://www.oculus.com/experiences/rift/1694532470661281/>

Supported HMD :Oculus Quest

<https://www.oculus.com/experiences/quest/1427490644042488/>

【Microsoft Store】

Supported HMD :Windows Mixed Reality Headset

※Future distribution planned

New Launch Trailer

AMATA has released a new launch trailer to accompany the launch of *Last Labyrinth*. Witness suspenseful moments players will encounter with the mysterious girl, Katia.



<https://youtu.be/GC6cTYzPeBI>

About Last Labyrinth



An escape-the-room adventure game that can only be experienced in VR, *Last Labyrinth* was created specifically for the VR age. Players must work to escape a mansion full of hidden dangers with a mysterious girl that appears before them.

The full version was simultaneously released for digital download on November 13, 2019.

Development of *Last Labyrinth* is being spearheaded by Hiromichi Takahashi, director and producer of the acclaimed *Doko Demo Issyo* (PlayStation® 1999) series and co-creator of *Toro* (the Sony Cat).

Working alongside him is Co-Director Tetsuya Watanabe, previously a game designer on *Puppeteer* and *The Last Guardian* (in-game physics); Lead Animator Atsuko Fukuyama, best known for her work in animating the non-verbal characters that players work alongside with in *ICO* and *Shadow of the Colossus*; Lead Environment Artist Michiko Kusaba, who worked as a Landscape Designer on *Gran Turismo 3:A-Spec* and *Gran Turismo 4*; and Sound Designer Takuya Hanaoka, whose past works include *Monster Rancher* and the *Super Robot Wars* series.

With resumes featuring titles that are household names around the world, the team is now taking on the unique challenge of creating a VR game that revolves around “non-verbal communication” and are committed to bringing Katia and the world of *Last Labyrinth* to life.

Katia is the mysterious girl that players work together with throughout the game. She is voiced by Stefanie Joosten, the voice and likeness of Quiet from *Metal Gear Solid V: The Phantom Pain* (2015) and international model, actress, voice-actress and singer.

The *Last Labyrinth* theme song is composed by renowned video game music composer Hiroki Kikuta, whose works include the music of *Secret of Mana*, *Seiken Densetsu 3*, *Sōkaigi* and other titles. The theme song is also sung by Stefanie Joosten.

Factsheet

Title: Last Labyrinth

Genre: VR Escape-the-Room Adventure

Supported HMD: PlayStation®VR, HTC VIVE, HTC VIVE Pro, HTC VIVE Cosmos, Oculus Rift, Oculus Rift S, Oculus Quest, VALVE INDEX, Windows Mixed Reality Headset

Supported Hardware: PlayStation®4, VR Ready PC (Minimum Requirements: Intel® Core i5 4590 or above/NVIDIA GeForce GTX 1060 or above)

Distributing Stores (Download only): PlayStation™Store, Steam®, Oculus Store, Microsoft Store

Number of Players: 1

Online Play: No online play available

Release Date: November 13, 2019

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Price: 3,980 JPY (Excluding tax) (Prices may differ across stores/regions)

Official Homepage: <https://lastlabyrinth.jp/en/>

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Screenshots



**Images taken during development, may differ from final product

About the Last Labyrinth Production Committee [LL Project] Members



Company Name: Amata K.K.

Representative: Hiromichi Takahashi, Company President and Representative Director

Address: Sato Building 5F, Kita-Shinjuku 1-5-2, Shinjuku-ku, Tokyo, 169-0074, JAPAN

Established: June 25, 2008

Business: Game Business & others

Official Website: <https://amata.co.jp/en/>

About Amata K.K.: Founded in Tokyo in 2008, Amata K.K. has helped develop smartphone titles for a wide variety of world-renowned Japanese game companies over the years. With many staff having over 20 years of game industry experience, Amata has become a trusted one-stop shop for planning, developing and operating games across a variety of platforms. While keeping the focus on game development, Amata has also begun to expand into VR, video, media and other forms of entertainment.



Company Name: VAP Inc.

Representative: Yoshiro Yasuoka, Company President & Executive Officer and Representative Director

Address: NTV Yonbancho Bldg., 1Go-Kan, 5-6 Yonbancho, Chiyoda-ku, Tokyo 102-0081

Established: January 24, 1981

Business: Planning, Production, Manufacturing & Sales and Distribution of CD, Records and other Sound Recordings

Planning, Production, Manufacturing & Sales and Distribution of DVD, Blu-Ray Discs and other Sound and Film Recordings

Planning, Production and Manufacturing & Sales of Novelty Goods

Official Website: <http://www.vap.co.jp/>

About VAP Inc.: VAP Inc. is a core company of Nippon Television Holdings, Inc., undertaking the

planning, production, sales, promotion, sales promotion, sales development and distribution for a variety of entertainment content, including music, local and foreign films, TV dramas, anime and variety shows. In addition to their established film and music software business, VAP is also actively working to “establish new business models”, branching away from sole reliance on physical sales.

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